

inVRs - Feature #12

Unify path-handling of arbitrary URL

07/17/2009 03:20 PM - Roland Landertshamer

<b>Status:</b>	Closed	<b>Start date:</b>	
<b>Priority:</b>	High	<b>Due date:</b>	
<b>Assignee:</b>	Roland Landertshamer	<b>% Done:</b>	0%
<b>Category:</b>	inVRs (whole framework)	<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	V1.0 Alpha4 release		
<b>Resolution:</b>	fixed		
<b>Description</b>			
<p>Whenever a file is referenced in an inVRs configuration the URL to the file should be obtained by using the <code>[[UtilityFunctions]]::getFullPath</code> method which handles the path according to the following rules:</p> <p>1) path starting with <code>/</code> (on linux or mac systems) or with <code>[A-Z]:\</code> (on windows systems) is used as absolute path - nothing added or removed</p> <p>2) path starting with <code>./</code> or <code>.\</code> is used as an relative path to the current directory (usually the path from which the application is executed)</p> <p>3) if path does not match to 1) or 2) then the path is interpreted as relative to the root path. Thus the root path is added in front of the passed url</p> <p>Using this method also allows for later addons, like getting a file via http or so.</p>			

History

#1 - 08/05/2009 04:34 PM - Roland Landertshamer

- Status changed from New to Closed
- Resolution set to fixed

most occurences are replaced due to the new configuration file loading mechanism