Issues

#	Project	Tracker	Status	Priority	Subject	Assignee	Updated
57	inVRs	Bug	New	Normal	CollisionMap indirectly relies on undefined behaviour (warning -Waggressive-loop-optimizations in GMTL 0.6.1)		04/21/2015 02:35 PM
54	inVRs	Refactor	New	Normal	Refactor SystemCore to be Scenegraph Independent		12/01/2012 03:18 PM
51	inVRs	Feature	New	Normal	Implement non-GUI version of OpenSGApplicationBase	Johannes Zarl-Zierl	08/28/2013 11:50 AM
50	inVRs	Bug	New	Normal	Interaction: reset environment scale		06/28/2011 09:09 AM
49	inVRs	Bug	New	Normal	EventPipe initialization & PreloadModules		06/28/2011 09:11 AM
48	inVRs	Feature	New	Normal	Normalized Entities		05/25/2011 03:45 PM
43	inVRs	Feature	New	Normal	OpenSceneGraph support	sam g	06/12/2011 04:10 PM
42	inVRs	Refactor	New	Normal	introduce DEBUG_POSTFIX "d" for all the libraries		06/12/2011 04:16 PM
41	inVRs	Feature	New	Normal	add dynamic representation file type		11/11/2010 10:02 PM
31	inVRs	Refactor	New	Normal	refactor glutdevice and glutsensordevice		06/12/2011 04:13 PM
29	inVRs	Feature	New	Normal	support properties in the configuration		06/07/2011 05:15 PM
28	inVRs	Feature	New	Normal	use xml namespaces for improved xml validation		10/19/2010 11:24 AM
16	inVRs	Bug	New	Normal	Fix selection action cleanup when client disconnects		08/28/2013 01:40 PM
15	inVRs	Feature	New	Normal	Update implementationClass element in EntityType configuration		08/28/2013 01:41 PM
47	inVRs	Refactor	New	Low	inVRs Namespace		02/10/2011 04:40 PM
39	inVRs	Refactor	New	Low	Move convenience functions from XMLTools to UtilityFunctions		11/05/2010 03:24 PM
37	inVRs	Bug	New	Low	check oops ode-0.11.1 compatibility		06/28/2011 07:03 PM
34	inVRs	Feature	New	Low	create wrapper around SkyBox		01/20/2011 01:46 PM
27	inVRs	Bug	New	Low	user name is not setable		06/12/2011 04:28 PM
19	inVRs	Bug	New	Low	Using option controlWindowImage causes huge performance loss over remote X		06/23/2010 04:02 PM
55	inVRs	Feature	In Progress	Normal	Add particle effects library to inVRs	Johannes Zarl-Zierl	08/28/2013 11:51 AM
14	inVRs	Feature	In Progress	Normal	Create build structure template for external building of Modules and tools		08/28/2013 01:41 PM
58	inVRs	Refactor	Resolved	Normal	inVRs uses std::auto_ptr in several places		04/21/2015 05:18 PM